

SIOP Lesson Plan Template

STANDARDS: ELP Standard 2: English language learners communicate information, ideas, and concepts necessary for academic success in the content area of language arts.		Grade Level: 7 th Grade
THEME: Learn to generate main ideas and simple summaries from different sources of information, including text, media, and oral material. Learn to express main ideas and summaries in written and oral form.		
LESSON TOPIC: GIST: Generating Interactions between Schemata and Text		
OBJECTIVES:		
Content: Model Performance Indicators: MPIs (from WIDI ‘Can Do’ listing) Listening: SWBAT select and order information from oral descriptions in a group setting. Speaking: SWBAT ask WH- questions in pairs. Reading: SWBAT Identify main ideas in both expository and literary texts using the GIST method individually. Writing: SWBAT summarize information from written and oral texts with the use of graphic organizers.	Language: Domains & Levels Listening: Developing Speaking: Beginning Reading: Developing Writing: Expanding	
LEARNING STRATEGIES: GIST: Generating Interactions between Schemata and Text		
KEY VOCABULARY: Gyst, Summarize, Main Idea, Detective, Interview, Who, What, When, Where, Why, How		
MATERIALS: Youtube Video, GIST power point, Text Excerpt 1 (Newspaper article), GIST graphic organizer 1, Interview GIST graphic organizer, Text Excerpt 2 (Literary), GIST/Somebody Wanted but So graphic organizer, Model of www extension teacher life GIST		
MOTIVATION/ANTICIPATORY SET (Building Background): Teacher will introduce GIST asking students for the “gist” of current movies that are out. Teacher will show a short youtube video and informally ask students for the “gist” of it.		
PRESENTATION/INPUT/MODELING (Language & Content Objectives, comprehensible input, strategies, interaction, feedback): Teacher will formally model how to use the strategy of GIST by using a power point. The teacher will model using GIST with expository texts by applying the strategy to a student’s school newspaper article. Students will listen to the teacher’s modeling, orally supply suggestions, and write the modeled GIST using a graphic organizer.		
PRACTICE/APPLICATION (meaningful activities, interaction, strategies, feedback): Students will interview each other in pairs orally asking Who/What/When/Where/Why/How questions about where students see themselves in 5 years. Students will write the oral information they gathered from the interview in a provided Interview GIST graphic organizer. Students will use the GIST they have created of their partner’s goals in order to write one summary sentence. After completing the Interview GIST life goal graphic organizer and summary sentence, students will report back to their partner and share their summary sentences. Students will be encouraged to discuss whether their partner’s summary sentence accurately depicts their 5year goal.		
REVIEW/ASSESSMENT (review objectives and vocabulary, assess learning): Students will share their GISTs and summary sentences to the class in a whole group setting, teacher will informally assess learning. Students will listen to the teacher review of GIST on the PowerPoint. Teacher will review objectives and vocabulary and connect the GIST strategy to the literary application of “Somebody Wanted But So” via PowerPoint. Students will receive Text Excerpt 2 (or told of what book they will be reading next) and GIST/Somebody Wanted But		

So graphic organizer. Students will use this throughout their reading of the classes' next literature circle. Teacher emphasizes how the GIST strategy can be applied to any type of text—written, visual, or oral—and that this is a reading comprehension strategy they can use on standardized testing.

EXTENSION:

Students are invited to use digital media to create a presentation of the life goals, using images of the 20 words from the GIST as images, and having their sentence summary be the only text. Students are welcome to use Glog, PowerPoint, or other form of digital media. The goal is to use visual representations of their vocabulary from their GIST and only their summary sentence to fully summarize their 5 year goal.

&

WWW:

http://www.youtube.com/watch?v=_RWk30JgPzU from Education Portal.com

-Video made for high school students, clearly explaining how to use GIST and apply it in larger reading comprehension settings.

Name: _____

Date: _____

Getting the "GIST"

Text Title: _____

Text Source: _____

1. Read the article.
2. Identify and write the answers to the WH- questions.

Who:

What:

When:

Where:

Why:

How:

3. Write a 20-word **GIST** of key vocabulary, concepts, ideas, or details from the text.

4. Write a **Summary Sentence:**

Name: _____

Date: _____

Somebody, Wanted, But, So

Text Title: _____

Text Source: _____

1. Read the text.
2. Identify and write the answers to the questions.

Somebody (main character):

Wanted (goal):

But (problem):

So (solution):

3. Write a 20-word **GIST** of key vocabulary, concepts, ideas, or details from the text.

4. Write a **Summary Sentence**, "**Somebody....wanted....but.....so.....**":

Descent of the 8th Generation – PS4 and Xbox One



Written by:
Joe Casiano

At this year's E3 conference, people were cheering enthusiastically for the newest home console releases. Those cheers grew even larger with the announcement that both consoles would be available for purchase in mid-November, just in time for the Christmas season rush. With a fair amount of information already available for both consoles, now is a good time to make your decision: PS4, or Xbox One?

Each console has its fair share of unique features to capture the market. The Xbox One will have an expanded Xbox Live, with a friends list of 1000 people and more gaming servers for online play. In addition, the console will have Skype capability both in and out of game-play. However, the main inclusion is the Kinect that will be shipped with the console, which is the reason for the larger price tag.

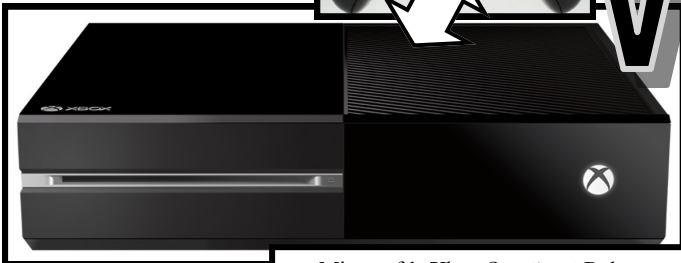
The Kinect will function as an enhanced gaming peripheral and a menu navigator, accepting voice commands and capturing movement more precisely in order to control

the system.

Meanwhile, the PS4 will include a "Remote Play" feature that allows owners of the PlayStation Vita handheld system to play video, audio and compatible games from the PS4 on the Vita. In addition, it will include a customizable menu that allows the user to choose trophies, videos, applications, and friend content to display for convenience and sharing purposes. Players will have a "Share" button on the controller that lets the user send gameplay to friends or social media sites. They will also have the ability to open web browsers during gameplay, as well as being able to watch and talk to friends playing

other games while focusing on their own.

These



Microsoft's Xbox One (\$499) Release Date: November 22

aren't the only new features of the consoles, however. Both will sport streaming capabilities

ties to Twitch (and Ustream, for the PS4), the use of online cloud storage for profile and game data, which can be accessed from any console by logging in, and enhanced peripherals in the form of the Kinect and the PlayStation Camera. In addition, both will have connectivity to smartphones and tablets in order to use them as second screens, and feature paid online gaming services through

PlayStation and Battlefield 4. The Xbox One will take early hold of the retail game market, having the most launch titles and console exclusive titles. Meanwhile, the PS4 will be splitting more between the retail market and the downloadable and Indie game market, having a greater number of cheaper downloadable titles available during its launch than retail.

With a plethora of new features and games announced and even more to be announced in the near future, it looks as if this Christmas season is going to be a big one for the gaming community and families everywhere, as they rush to



Sony's PlayStation 4 (\$399) Release Date: November 15

the returning Xbox Live and PlayStation Network.

The ambition and innovation present this generation is astounding, not just in the consoles, but in the games themselves. Many awe-inspiring launch titles were revealed at E3, some of the most popular including Des-

make the choice of console. The PlayStation 4 will sell for \$399 on November 15, and the Xbox One will sell for \$499 on November 22. You can expect to hear a lot of chatter about them as you make your choice.

Let the console war begin.

School Store: Back for more!



Written by:
Soren DeMartinis

Last year, Phantom Station made its big debut when the new Entrepreneurship class organized and established the school's new store. This year the Entrepreneurship class intends to improve the store's services and expand the product line. Now the store has Point of Sale software. This efficient and accurate program gives products barcodes. The store also has a receipt printer, which makes returning clothing products easier.

Like last year, the store has snacks, drinks, an Under Armour line, spirit wear and Thirty-One bags. The Thirty-One line has bags for both men and women that can be bought as a

gift or for yourself. The store also has school supplies for sale, so stop by if you need a pencil or need some paper. Sometime in October, the store will also have TCBY frozen yogurt available! The store is open during all three lunches and new to come this year: before and after school! You can find the school store across from the nurse's office.

"Now that the store is complete, which was our biggest challenge last year, I am even more excited this year for all of the improvements as well as new products and new students," said Mrs. Wilbert, the teacher in charge of the school store and its workers.

The school's FBLA organization funds Phantom Station, and all money made from the store goes back to FBLA. So, support your school by buying a sweatshirt, some food, or a Thirty-One bag.



All the snacks for sale in Phantom Station. Photos: Soren Demartinis



The mural in the school store being painted by Haley Demartin.

GIST

What is the “gist” of GIST?

Teacher definition: GIST: Generating Interactions between Schemata & Text

Student definition: Gist: the basic essence or main part of something

GIST Questions:

Who? ----character

What? ----object/action/problem/want/need

When? ----setting/time

Where? ----setting/location

Why? ----motive/reason/cause/meaning

How? ----action/means/ability/solution

Movie Trailers

- Who? What? When? Where? Why? How?
- How do movie trailers use GIST to *captivate an audience*?
- What questions do movie trailers answer?
- Why don't they reveal the full GIST of the movie?
- Summary Sentence?

[Ender's Game Movie Trailer](#)



In 5 years, **Hillary** wants to have a job as a middle school teacher, a nice house in Pennsylvania, a cute dog, and spend lots of time reading, writing, traveling, and practicing yoga after finishing graduate school.



GIST Questions:

Who? ----character

What? ----object/action/problem/want/need

When? ----setting/time

Where? ----setting/location

Why? ----motive/reason/cause/meaning

How? ----action/means/ability/solution

GIST & Literature

-GIST: Who? What? When? Where? Why? How?

-SOMEBODY/WANTED/BUT/SO

---->summary sentence

Somebody...wanted....but....so.

Examples:

1. **Rick and his family wanted to live a normal life, but there was a zombie outbreak, so they fought to survive on a farm and prison.**
2. Katniss wanted to provide for her family, but she was chosen as tribute for a fatal game, so she trained hard, won the game, and rebelled.
3. Romeo and Juliet wanted to marry, but their families were rivals and forbid their love, so they accidentally killed themselves.
4. Peter Parker wanted to be a scientist, but he got bit by a radioactive spider, so he became a superhero.